## MARATHIDN KIDS

## WARMOUPACTIVUIES

INSTRUCTIONS: Use these warm-up activities (also located on the Session Cards) to prepare your runners before each running club session.

- PLAYTAG: Choose one person to be "it." As the "it" person tags others, they too begin chasing those who have not been tagged, until everyone has been tagged.
- FOLLOW THE LEADER: Choose a runner to be the "leader." Have the "leader" choose their favorite warm-up activities that get them moving, that the others will copy. Play follow the leader until warm.
- FIGURE EIGHTS: Walk/run in figure eights of varied sizes. Be sure to keep quick feet and feel your back and hips stretch.
- BICYCLES: Lay on backs with legs and feet in the air. Move legs like pedaling a bicycle. Pedal slow, medium, and fast for 30 seconds each. Rest in between each pedaling speed.
- HIGH SKIPS: Skip as high as you can for a designated distance. Be sure to stretch your raised arm up high when you skip, to jump even higher! Repeat until warm.
- ROBOT WALK: Bring one leg straight up, bend waist to touch toes with hand. Walk slowly and touch alternating toes with each step until warm.
- CRAB WALK: Walk backwards like a crab on hands and feet for a designated distance. Repeat until warm.
- HIGH KNEES: Do high knees for 20 seconds. Jog in place, bringing knees up as high as they will go. Rest, then repeat until warm.
- MOUNTAIN CLIMBERS: Start in push-up position. Legs "climb the mountain," similar to running, for 20 seconds. Hands stay on the ground. Rest, then repeat until warm.
- STAR JUMPS: Do 10 star jumps. Jump with arms and legs outstretched, like a star, while in the air. Rest, then repeat until warm.
- BEARCRAWL: Crawl on your hands and feet, like a bear, from one designated spot to another. Rest, then repeat until warm.


## MARATHINN KIRS

- LEG BALANCES: Make 30 circles with both arms at the same time. Next, make 10 circles with one straight leg lifted off the ground. Switch legs. Repeat process until warm.
- RED LIGHT, GREEN LIGHT: Act like cars while Coach calls out a traffic light color. Run on green. Walk on yellow. Stop on red. Mix up the colors and continue until warm.
- OBSTACLE COURSE: Make a simple obstacle course. Ideas include zigzagging between cones, hopping over imaginary lines, etc. Repeat until warm.
- TOUCH YOUR TOES: Spread arms out to sides. Bend at waist and touch right hand to left foot. Stand up, then touch left hand to right foot. Repeat until warm.
- FLAP YOUR WINGS: Flap arms like a bird for 20 seconds. Now jog in place while flapping arms for 20 seconds. Repeat until warm.
- DANCE PARTY: Turn on music and dance in place for 30 seconds. Stop the music. Rest, then turn the music back on and repeat until warm.
- JUMP ROPE: Pretend to be jumping rope for 30 seconds. Rest, then repeat until warm.
- JUMPING JACKS: Spell out "Marathon Kids" while doing jumping jacks. Rest, then repeat until warm.
- JOG AND JUMP: Jog in place for 30 seconds, then jump in place for 30 seconds. Rest, then repeat until warm.
- ARM CIRCLES: Move your arms in big forward circles for 30 seconds, followed by backwards circles for 30 seconds. Rest, then repeat until warm.
- FROG JUMPS: Jump like a frog 10 times. Touch the ground and reach for the sky during each jump. Rest, then repeat until warm.
- TUCK JUMPS: Do 10 tuck jumps. Jump up and tuck knees up to chest. Land with knees bent. Rest, then repeat until warm.

